

CHARACTER NAME

RACE	AGE	BACKGROUND	XP
EYES	HAIR	HEIGHT	WEIGHT
<b>STRENGTH</b>	<b>DEXTERITY</b>	<b>CONSTITUTION</b>	
BONUS	SAVE	BONUS	SAVE
<b>INTELLIGENCE</b>	<b>WISDOM</b>	<b>CHARISMA</b>	
BONUS	SAVE	BONUS	SAVE
PROFICIENCY		INSPIRATION	PASSIVE PERCEPTION

WHAT I LOOK LIKE

MY CLASS LEVEL

- 1d20
- SKILLS**
- ACROBATICS: I'm good at tumbling, flipping, and rolling.
  - ANIMAL HANDLING: Animals really like me
  - ARCANA: I know about magic, spells, and weird things
  - ATHLETICS: I'm good at running, jumping, and climbing
  - DECEPTION: I'm good at lying and playing tricks on people
  - HISTORY: I know about things that happened a long time ago
  - INSIGHT: I know how people feel and can tell when they're lying
  - INTIMIDATION: I'm good at scaring people!
  - INVESTIGATION: I can find clues and secrets
  - MEDICINE: I can help people when they're sick
  - NATURE: I know all about plants and animals
  - PERCEPTION: I'm good at finding and spotting things
  - PERFORMANCE: I'm good at putting on a show!
  - PERSUASION: I can get people to do what I want to do
  - RELIGION: I know about the gods and prayers
  - SLEIGHT OF HAND: I'm good at hiding things and taking things
  - STEALTH: I'm good at hiding and staying quiet
  - SURVIVAL: I can follow footprints and track animals

ARMOUR	INITIATIVE	SPEED
Hit Point Maximum		Temporary Hit Points
HIT DICE	DEATH SAVES	
Used	Total	SUCCESES
		FAILURES

NAME	ATK BONUS	DAMAGE
	1d20 +	
	1d20 +	
	1d20 +	
AMMUNITION		
O O O O O O O O O O		
O O O O O O O O O O		
OTHER COMBAT STUFF		

STUFF I CAN DO